

NHMU Summer Camps 2023

KINDERGARTEN	TIMES & WEEKS OFFERED						
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
Let's Build with LEGO®	9am - Noon 1pm - 4pm						
Weather Watchers		9am - Noon 1pm - 4pm					
Jr Detectives			9am - Noon 1pm - 4pm				
SENSEational Science				9am - Noon 1pm - 4pm			
It's Alive					9am - Noon 1pm - 4pm		
R is for Rocks!						9am - Noon 1pm - 4pm	
In Our Backyards							9am - Noon 1pm - 4pm

1st GRADE	TIMES & WEEKS OFFERED						
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
Partner Camp : Explore Your World	9am - 4pm			9am - 4pm			
Partner Camp : Jr Naturalist		9am - 4pm					
Dinos ROCK / Artful Science			9am - 4pm			9am - 4pm	
Construction Zone / Space Cadet					9am - 4pm		9am - 4pm

2nd & 3rd GRADES	TIMES & WEEKS OFFERED						
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
Rock & Roll, Museum-Style	8:30am-4:30pm					8:30am-4:30pm	
Partner Camp: Things w/ Wings		8:30am-4:30pm					
Partner Camp: Behind the Scenes		8:30am-4:30pm					
Partner Camp: Preserve & Protect			8:30am-4:30pm		8:30am-4:30pm		
STEAM Explorations				8:30am-4:30pm			8:30am-4:30pm
Partner Camp: Planetary Detectives						8:30am-4:30pm	

4th & 5th GRADES	TIMES & WEEKS OFFERED						
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
Partner Camp: GSL Discoveries	8:30am-4:30pm						
Partner Camp: Rockets, Wings & Flying Things		8:30am-4:30pm					
Partner Camp: Behind the Scenes		8:30am-4:30pm					
Partner Camp: Expedition Wildlife			8:30am-4:30pm		8:30am-4:30pm		
Geology 101			8:30am-4:30pm				
Camp 'Ology'				8:30am-4:30pm		8:30am-4:30pm	
Engineering Lab					8:30am-4:30pm		8:30am-4:30pm
Partner Camp: Dynamic Universe						8:30am-4:30pm	

6th GRADE	TIMES & WEEKS OFFERED						
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7
Partner Camp: Girly Only GSL Investigations		8:30am-4:30pm					

No Camp July 2-6 or July 24-27 due to holidays. Camps are Monday – Thursday.

Week 1 June 19-22

Week 3 July 10-13

Week 5 July 31 – August 3

Week 7 August 14-17

Week 2 June 26-29

Week 4 July 17-20

Week 6 August 7-10