Who can participate?
NHMU’s Late Night Program is geared toward children between the ages of five and 12, but all are invited to attend with an adult chaperone/parent, 21 years of age or older. One adult chaperone is required for every group of up to four children. Adults cannot attend unless there is a child in their party; no unaccompanied children may participate in the late night.

Waiver Form
A Participant Waiver Form is required for each Late Night participant (adults and children) and will be available on-site. Participants without completed forms will not be allowed to take part in the program.

Arriving at the Museum
Park in our Museum lots and walk up the pathways to the Museum. Enter the Museum through the Group Entrance doors on the north side of the building, above the turnaround, for check-in. Signage will direct you to this door. Be sure you don’t have any valuables in sight in your vehicle. We have many exciting activities planned for the evening. Be sure to give yourself enough time to park and check-in so you don’t miss any of them. Check-in will begin at 6:00pm and the program will begin at 6:30pm.

Late Night Comfort Tips
- **Dinner.** Be sure those in your party have had dinner prior to attending our program. A light snack will be provided, but not until roughly 8:30pm.
- **Dress in layers.** Sometimes we’ll be active. Sometimes we’ll be quieter. Dressing in layers will help you stay comfortable.
- **Footwear.** The Museum is large, with many levels. Our floors are made of concrete. Be sure to wear comfortable shoes.

Sample Late Night Itinerary:

<table>
<thead>
<tr>
<th>Time</th>
<th>Activity</th>
</tr>
</thead>
<tbody>
<tr>
<td>6:00 – 6:30 pm</td>
<td>Arrive at the Museum and get checked-in</td>
</tr>
<tr>
<td>6:30 – 6:45 pm</td>
<td>Orientation in the Canyon</td>
</tr>
<tr>
<td>7:00 – 8:00 pm</td>
<td>First round of hands-on science activities</td>
</tr>
<tr>
<td>8:00 – 8:45 pm</td>
<td>Snack time</td>
</tr>
<tr>
<td>8:50 – 9:50 pm</td>
<td>Second round of hands-on science activities</td>
</tr>
<tr>
<td>10:00 – 10:30 pm</td>
<td>Lights out, flashlight hunt</td>
</tr>
<tr>
<td>10:45 pm</td>
<td>Depart the Museum with wonderful memories</td>
</tr>
</tbody>
</table>

Early Departure
If you need to leave early, please make arrangements with Shelli Campbell, Youth and Family Program Coordinator, in advance at scampbell@nhmu.utah.edu or (801) 585-3948. You’ll need to sign out your group before departure.

Special Needs
If a member of your party has special needs, dietary or other, please contact the Youth and Family Programs Coordinator in advance of the event so that we can best accommodate your needs. She can be reached at scampbell@nhmu.utah.edu or (801) 585-3948.
Will dinner be provided?
No. The Museum will provide a light evening snack (non-dairy, vegetarian, and gluten-free options will be available). Please eat dinner before arriving at the Museum.

Late Night Rules
- Have fun while explore the Museum and participating in STEAM-based activities
- Follow the directions of Museum staff and volunteers
- Do not bring food or drink into the exhibit galleries. Water in a container with a lid is permitted.
- No running
- Children and their chaperones must stay together at all times
- No alcohol, smoking or weapons are allowed anywhere on the premises

Museum staff reserves the right to remove guests from the Museum during the Late Night program. Behavior that would merit removal from Museum includes, but is not limited to, belligerence to a staff person or other guest, damaging exhibits or other Museum property, fighting, or possession or consumption of alcohol or illegal substances. Refunds will not be issued.

What is the role of adult chaperones?
The primary role of adult chaperones is to enjoy exploring the Museum and participating in hands-on activities with the children in their group. We also ask chaperones to help us insure the safety of all the members of their group:
- Chaperones are responsible for knowing where the children in their group are at all times.
- Chaperones should discuss any concerns about allergies or medical conditions that might affect a group member’s participation in the program with Museum staff.
- Chaperones should notify Museum staff if someone in their group is not feeling well or gets injured.

Cancellations and transfers
If you need to cancel your registration please let us know as soon as possible. You will receive a refund, less a 20% administrative fee. Due to supply and staffing commitments, refunds will not be given for cancellations made less than one week prior to the program date. We do not offer a transfer of funds for this program due to its limited offerings. NHMU reserves the right to cancel programs due to insufficient enrollment.